

## Autograph Hunter actors notes:

### **Everyone:**

Players want to get your autograph. You have rules about who you will and won't give it to.

If you fail someone, END the conversation and make it clear WHY they lost.

Example: "I don't want to talk to you anymore. I think you're lying; if your child really watched my show you'd know which puppet I use!"

This gives them a clue so they can do better next time!

If someone wins, end it by saying "Would you like my autograph?" and pull out your pen. You don't have to wait until they ask.

### **Natasha**

Players WIN if they can pretend to know a child who loves your show

You can ask questions about the child and their knowledge of your show.

i.e. you might ask "What's their favourite part of the show?" and see if they mention Poppy the Giraffe. Once you're convinced, give them the autograph.

Adult players FAIL if they pretend they like the show. No adults like the show, and you know it! You can also FAIL if they can't keep their parenting story consistent.

### **Hayley**

You do not give your signature to fans. If someone says they are fan, or a sailor, tell them that's cool but you don't sign for fans any more.

You have written a first draft of a novel and you are looking for a publisher.

They WIN if they pretend to be a publisher, a published writer, or anyone who's super successful in the literary world.

If they win, ask if they'd read your draft - you don't have it here, so you'll have to give them your name + number on a piece of paper - this is the "signature"

If they get stuck on the sailing thing, fail them with a good hint, i.e. "it was nice meeting you, but I have to go now - I'm supposed to be meeting someone important." (If they read their notes they'll realise that you want to meet a writer.)

## **Alice**

You need to give them inventions to work with.

Take every opportunity to mention inventions - i.e. if they say they own something of yours, jump in and say "Oh, did you buy my new peddle powered cat milker?"

They win if they explain why one or two of your inventions are useful for them, or how they love using them.

Lose if they can't answer "What do you use it for?" or don't pretend to own your inventions.

## **Laura**

You only give your autograph to EXTREME environmentalists. Ask them about their lifestyle, i.e. "how did you get here today?" "Where do you work?" "Where are those shoes from?"

If they drove a car, they FAIL. if they bought clothes at a chain store, they FAIL. Maybe ask what kind of activism or protesting they've done.

They need to be EXTREME to get the autograph.